ASTRO 30th MALAYSIAN INTER-STATE BOWLING CHAMPIONSHIPS 2017

23 - 26 April 2017 • Venue: Sunway Mega Lanes, Sunway Pyramid

1) DATE AND VENUE:

DATE: 23 - 26 April 2017

VENUE: Sunway Mega Lanes, Sunway Pyramid

2) RULES AND REGULATIONS

2.1 *Eligibility*:

All State Associations wishing to participate must have fulfilled MTBC and Sport Commissioner's regulations. All participants must be paid-up members of their respective State Associations affiliated to MTBC. Participants in the Youth division must be born in the year 1996 or after.

- 2.2 <u>Composition of Team</u>: Each State shall be represented by a team of four (4) Men, four (4) Women, four (4) Youth Boys and four (4) Youth Girls.
- 2.3 <u>Style of Play</u>: Each game shall be bowled on a pair of lanes. Teams and or individuals shall successively and in regular order bowl one frame on one lane, and for the next frame alternate and use the adjoining lane, so alternating each frame until five frames are bowled on each lane, completing the game. When any question arises as to whom of any two bowlers shall bowl first, it is incumbent upon the bowler on the right to do so.
- 2.4 <u>Competition Event</u>: The Men, Women, Youth Boys and Youth Girls shall compete in separate division but the schedule of events shall be the same for all as follows:

2.4.1 **SINGLES** - SIX (6) games 2.4.2 **DOUBLES** - SIX (6) games

2.4.3 **TEAM OF 4** - SIX (6) games in two blocks.

2.4.4 **ALL-EVENTS** - Total score of Singles, Doubles & Teams.

2.4.5 INDIVIDUAL MASTERS FINALS

- The All-Events Champion in each of the category – Men's, Women's, Youth Boys' and Youth Girls" based on total pin falls on the foregoing 18 games from the Singles, Doubles and Team of Four, will automatically qualify to play in the National Championship's Masters Finals on 28 and 29 April 2017.

2.5. **CONDUCT OF EVENT**:

- 2.5.1 **SINGLES**: Open to all members of each Squad. Six (6) games across twelve lanes in one block with two persons from the same State, when feasible, scheduled per lane. Each game shall be played on a different pair of lanes.
- 2.5.2 **DOUBLES**: Six (6) games in one block across twelve (12) lanes, each game to be played on a different pair of lanes.
- 2.5.3 <u>TEAM of FOUR</u>: Six games in two blocks across twelve (12) lanes, each game to be played on a different pair of lanes.
- 2.5.4 <u>MASTERS FINALS</u>: Refer to 41st National Closed Championship's Masters Finals 2017 format.
- 2.6 <u>REGISTRATION OF BOWLING BALLS, ILLEGALITY AND DISQUALIFICATION</u>
- 2.6.1 No registration will be carried out during the Championship.

 All participants must ensure their bowling balls used have been checked as legal for weight and other specifications. The onus is on the bowler to ensure that all bowling balls he/she uses fall within specification as required by World Bowling. The Tournament Directors reserves the right to check at random, bowling balls used by any bowler in the Championships.

If at any time a bowler is found to have used an illegal ball, he/she shall be disqualified from the entire Tournament and stripped of all his/her medals or positions standing.

2.7. **INTERRUPTED GAMES**

2.7.1 The Tournament Director may authorize the competition of a game and series on another pair of lanes when equipment failure on the starting lanes would delay the normal progress of the series. An interrupted game and series which cannot be completed on the same date must resume from the point of interruption.

2.8. **BOWLING ON WRONG LANE**

2.8.1 When only one (1) player on the lead-off men on both teams bowl on a wrong lane and the error is discovered before

another player has bowled, a dead ball shall be declared and the player(s) required to re-bowl on the correct lane(s).

2.8.2 When more than one (1) player on the same team has bowled on the wrong lane, the game shall be completed without adjustment and the next game shall be started on a correctly scheduled lane.

2.9 AWARDS

Championship awards of Gold, Silver and Bronze shall be presented to first, second and third place to the following events: -

- * SINGLES
- * DOUBLES
- * TEAM OF FOUR
- * ALL-EVENTS

The divisional champion state and the overall champion state shall be decided on gold medal count. In the event of a tie in the number of gold medals, silver medals will tie-break and so forth.

2.10 TIE BREAKING PROCEDURES:

The player or team with the highest score in the game shall be the winner.

2.10.1 When equal score ties are registered for any of the first three (3) positions in the Team of four, Doubles, Singles and All-Events, co-champions or co-winners shall be declared. There shall be no play-off in event of a tie. Teams or players with equal scores will get the same medals and the next position will get, in case of a tie for first position, bronze medal, and in case of a tie for the second or third position, no medals at all.

2.11 **SLOW BOWLING**

Bowlers who are in readiness to step on the approach or preparing to bowl on the lane immediately on their left,

2.11.1 They may claim right of way over anyone moving to the approach or preparing to bowl on the lane immediately on their left.

- 2.11.2 They may claim right of way over anyone moving to the approach or preparing to bowl on the lane immediately on their right.
- 2.11.3 Players shall be ready to bowl when it is their turn should not delay to go to the approach, if a lane immediately adjacent to them on the left and right side is clear.
- 2.11.4 Penalty will be imposed to bowler/s who is four (4) frames (for Singles, Doubles and Masters event), and two (2) frames (for Team event) slower from the leader not counting the end pairs of lanes. The penalty will be to forfeit the score in the next frame.

2.12 **PLAYING UNIFORM**

- 2.12.1 All participants in the games shall wear a standard uniform with the name of their respective States printed at the back of the shirt. Individual variations to that are not permitted and each member of a women's team must be uniformed in slacks or in skirts during an event, and not a combination of both. The skirts and/or pants worn by the individual State Bowlers must be of same color.
- 2.12.2 Bowlers are not permitted to wear the following:
 - Men Bowlers: Shorts, Jeans, Singlet, Cap.
 - Women Bowlers: Jeans & Singlet

2.13 **CODE NUMBERS AND LANE**

2.13.1 Code numbers shall be drawn according to States and shall follow a pre-drawn schedule for lane assignments.

2.14 **SUBMISSION OF LINE-UP**

2.14.1 All final line-ups must be submitted to the Tournament Director/s on the day before the event is held.

2.15 **PROHIBITION**

The players and coaches must not smoke, eat, consume alcohol or be under the influence of alcohol while in competition; i.e. during the entire period of his block of games. In those instances where it is established that a player is in breach of the rule, the Tournament Director may refer him to the Technical Committee for suspension

from the tournament for the series of games then being played. Non alcoholic beverages are allowed provided they are not consumed in the player's area.

2.16 **PROTEST - ELIGIBILITY**

Protests involving the eligibility or general playing rules must be confirmed in writing to the Tournament Director together with a protest fee of RM200, not later than 2 hours after the game in which the infraction occurred. If no written protest is entered prior to the expiration of the 2-hour period, the game shall stand as bowled. Each protest under this rule must be specific in itself and this rule shall not be construed to cover a similar or previous violation.

2.17 PROTEST - ERROR

Errors in scoring or errors in calculation in tournament play must be corrected by a responsible tournament official immediately upon the discovery of such error. Questionable errors shall be decided upon by the Tournament Committee. The time limit for filing protests on scoring errors shall be one (1) hour from the end of the event or block of games for each day in the tournament, but must be before the prize presentation or the commencement of the next round (in an elimination event) whichever is sooner. Each protest under this rule must be specific in itself and this rule shall not be construed to cover a previous or similar violation.

2.18 ALTERING OF BOWLING BALL SURFACE

Altering the surface of the bowling ball is allowed in a designated area during the official practice session, during the practice session immediately preceding a competition round, and between games of each round.

A player may not alter the surface of the bowling ball during a game.

2.19 **MATTERS NOT PROVIDED FOR**:

Any matters not provided for in these rules and regulations shall be governed by World Bowling general playing rules and regulations.